NADO-BSE Intercontinental Cup 2026/27

COMPETITION RULES | 2026/27 SEASON

CHAPTER I — GENERAL PROVISIONS

Article 1. Purpose and organisation

The NADO-BSE Intercontinental Cup 2026/27 is an international electronic darts competition organised by Bullshooter Europe (BSE) in collaboration with NADO.

Article 2. Acceptance

Registration implies acceptance of these rules and of the official instructions published by the organisation for the conduct of the competition. The organisation will communicate any changes through the official channels.

Article 3. Stages of the competition

The competition comprises a men's national stage in each registered country, a single joint international women's league and a European final stage.

The European final stage will select the team that will represent Europe in the NADO-BSE Intercontinental Cup.

CHAPTER II — COMPETITION FORMAT

Article 4. Game and match format

The competition is an individual Cricket 200 competition. Each league match consists of seven complete games. Each game won is worth one point; all seven games will be played even if one participant has already secured a majority of wins.

Article 5. Men's national stage

An individual men's national stage will be played in each participating country.

Groups will consist of a maximum of eight players. Groups of three or four players will play a home-and-away league over six matchdays; groups of five or six players will play a home-and-away league over ten matchdays; and groups of seven or eight players will play a single round over seven matchdays. One matchday will be played per week. In groups with an odd number of players, one player will have a bye on each matchday.

Article 6. Men's national qualification

If a country has a single group, its winner will be the national champion.

If a country has more than one group, the top two players from each group will qualify. Once all groups in the country have finished and their tie-breaks have been resolved, and before the European Championship, the qualifiers will play a remote knockout bracket completed in a single day to determine the national champion. If there are two groups, the bracket will consist of four players. If there are more groups, the organisation will confirm the size and format of the bracket, the schedule and the seeding criteria according to the number of qualifiers.

The national champion will represent their country in the European final stage.

Article 7. League standings and tie-breaks

Each group's standings will be based on the total points earned on matchdays. In the event of a tie, the head-to-head result will be considered first. If the tie remains, the organisation will schedule a tie-break game or match.

Article 8. European final stage

The European final stage will take place in Salou during the Bullshooter European Championship, scheduled for 15–18 April 2027.

The European final stage will be played in a round-robin format and will select the team that will represent Europe in the NADO-BSE Intercontinental Cup final, to be held from 1 to 3 October 2027 in Indianapolis, United States.

Team Europe will consist of three men and one woman. The three highest-placed male players in the European final stage will earn a place on the team.

If one of the three qualified male players cannot attend the final in Indianapolis, his place will go to the fourth-placed player in the European final stage.

Article 9. Women's category

The women's category will be played as a joint international league for players from all participating countries and may be organised into one or more groups. Each group will have a maximum of eight players and will follow the format in Article 5 according to the number of participants: three to six players will play home and away; seven or eight players will play a single round.

If there is one group, the top three players will qualify for the European final stage in Salou. If there are multiple groups, the top two players from each group will compete in a remote knockout bracket, from which the three qualifiers for Salou will be determined. The organisation will announce the bracket format and the procedure for determining the third qualifying place.

CHAPTER III — REGISTRATION AND COMMUNICATION

Article 10. Registration

Each player must register through their operator. The operator is responsible for submitting registrations to Bullshooter Europe in accordance with the procedure communicated by the organisation.

Registration will be open from 9 to 29 November 2026 inclusive. The organisation will communicate the registration form and required information.

Article 11. Official channels

Before the national stage begins, BSE will communicate the official channels for contact, registration submissions, publication of schedules and receipt of results. Operators are responsible for passing official information on to their players.

CHAPTER IV — ATTENDANCE, CONDUCT AND TECHNICAL MATTERS

Article 12. Attendance

Failure to attend a matchday will result in a 0–7 defeat. Two no-shows may result in elimination from the competition. An absence from one of the final three matchdays may result in elimination following review by the organisation.

In home-and-away leagues, if a player withdraws or is eliminated during the first round, their results from both rounds will be recorded as 0–0. If the withdrawal occurs during the second round, the first-round results will stand and the outstanding second-round matches will be recorded as 0–0. If the player had any no-shows during the first round and withdraws or is eliminated during the second round, all their results from both rounds will be recorded as 0–0.

In single-round leagues, if a player withdraws or is eliminated, all their results will be recorded as 0–0.

Article 13. Conduct and fair play

No other person may play on behalf of a participant or take turns for them. This breach may result in expulsion, forfeiture of the registration amount paid and cancellation of the player's results, which will be recorded as 0–0.

Participants must behave respectfully towards opponents, the organisation, operators and machines. Mistreatment of machines or disrespectful conduct may lead to penalties or expulsion.

Article 14. Cameras and game recording

When the playing format requires player and dartboard cameras, both must remain operational. If a fault occurs and the players decide to continue, they may not subsequently complain about the affected games, unless the organisation determines that the fault prevented play in accordance with the rules.

Article 15. Throwing and recording darts

Manually manipulating the dartboard, marking it by hand or performing any action other than a permitted throw is prohibited. If a thrown dart is not registered by the machine, the red button must be pressed in accordance with the machine's procedure. Failure to comply may be penalised, including by loss of the game.

Article 16. Complaints

Incidents must be reported to the organisation through the official channel before the end of the matchday. Ordinary complaints will not be accepted once the matchday has closed; however, the organisation may review clerical errors or properly substantiated technical incidents.

CHAPTER V — SCHEDULE AND POSTPONEMENTS

Article 17. Publication of schedules

The leagues will begin during the week of 7 to 13 December 2026. The organisation will communicate competition schedules through the official channels.

Article 18. Requests for postponement

To request a postponement, the opponent and the organisation must be notified at least twelve hours in advance. Requests made with less than twelve hours' notice are subject to the opponent's acceptance, except in cases of force majeure assessed by the organisation.

Each player may postpone a maximum of four matchdays during the league and may not request another postponement while they have two outstanding matchdays. Postponed matches must be played within a maximum of three weeks and, in all cases, before the closing date of their group's league. If fewer than three weeks remain before that date, the deadline will be shortened to the league's closing date. If the match is not played within the applicable deadline, a 0–0 result will be recorded for both players, subject to validation by BSE with the local operator.

The final two matchdays must be played on the scheduled dates and cannot be postponed. Matches may be played in advance if both players agree and the organisation is notified beforehand. If a scheduled match and a postponed match coincide at the same venue, the scheduled match takes priority.

The player receiving a postponement request has priority to propose the new date. If no agreement is reached, that player will propose three alternative dates within the maximum period. The organisation may require a match to be played or replayed when necessary to resolve an incident.

CHAPTER VI — PRIZES AND RECOGNITION

Article 19. Prizes and recognition

The champions of each league will receive the title of Best Player of the Country, a trophy and an exclusive shirt. The shirt must be worn in the European Championship final stage and, if they are part of the team representing Europe, in the NADO-BSE Intercontinental Cup final in Indianapolis.

> **In the intercontinental final in Indianapolis, USD 5,000 will be awarded to the winning team and USD 2,000 to the runner-up team.**

CHAPTER VII — FINAL PROVISIONS

Article 20. Interpretation and application

BSE will coordinate the application of these rules with the operators. Unforeseen incidents will be resolved in accordance with the competition rules and principles of sporting equality, with a record kept of the decision communicated.

Bullshooter Europe may take decisions and amend the rules or organisational arrangements during and after the competition when necessary for its proper conduct or to resolve incidents, providing

reasons and respecting the principles of sporting equality and applicable law. Changes and decisions will be communicated to those affected through the official channels.